



As used in this report, the term “the Company” is in reference to Outhouz, Inc., d.b.a The Lood Company, and its subsidiaries, unless the context clearly indicates otherwise.

### **Summary**

July saw a revision of the LOOD cryptocurrency itself, having migrated to ERC-20 from a standalone blockchain based on the Scrypt algorithm. The Lood Company development group has also been formed as part of a restructuring of our adult video game development studio, [JT New Media](#). And will be the entity responsible for managing the Lood Project going forward.

There are [1]69,000,000 LOOD in existence with 34.5M being retained by the development group for partnership opportunities, client/customer resources and asset insurance. 13.8M will be distributed to the public either directly via promos or as part of a liquidity pool. Toward which [2]the latter has already received ~0.31% of the total supply to date (or 215,000) issued at approximately **\$0.00012** per token.

(USD)	Jul 2021	M/M
Holders	3	100%
Net income	0	0%
Token price	0.00012	100%
Volume	0	0%
Market Cap	0	0%
All-Time High	0.00012	0%
All-Time Low	0.00012	0%
R&D Expenses	320.00	100%

[1] <https://etherscan.io/token/0x0818ea089c657c53eb776ac3348edcf204011a4c>

[2] <https://info.uniswap.org/#/pools/0x606bdda292d74a8cb91898e0c137e233d143c9f2>